



RUNNING7_



RUNNING8_



RUNNING9=



RUNNING10_



RUNNING11_



RUNNING12_



SIDE_KICK1=



SITTING1=



SITTING2_



SITTING3_



SITTING4=



SITTING5=



SITTING6=



SITTING7=



SITTING8=



SITTING9=



SITTING10_



SITTING11_



SITTING12=



SITTING13=



SNAP_KICK_



SPRINTER1=



SPRINTER2=



SPRINTER3=



SQUATTING_



STANDING1=



STANDING2=



STANDING3_



STANDING4_



STANDING5_



STANDING6=



STANDING7=



STANDING8=



STANDING9_



STANDING10=